

# Concentration

Game Time – Week 17

This week we return to a game we played on week 9 – Concentration. Concentration is a card game in which all of the cards are laid face down on a surface and two cards are flipped face up over each turn. The object of the game is to turn over pairs of matching cards. It can be played with any number of players or as solitaire. Any deck of cards with matching pairs may be used although the description here assumes you are using a standard 52-card deck of playing cards, with 2 Jokers (54 cards total).

### **GAME PLAY**

In turn, each player chooses two cards and turns them face up. If the cards are of the same rank and color (e.g. six of hearts and six of diamonds, queen of clubs and queen of spades, or both jokers, if used) then that player wins the pair, removes them from the table, and plays again. If they are not of the same rank and color, they are turned face down again and play passes to the next player. The game ends when the last pair has been picked up. The winner is the person with the most pairs.

#### FAMILY FORMAT

When playing this game at home, the description above should suffice. Feel free to modify the rules as you choose, provided everyone agrees before the game begins.

#### **GROUP FORMAT**

When playing this game as part of an online Remote Rangers meeting, you'll need someone to serve as the "moderator" - the person who has the cards, arranges them on the table, and turns them over for the players. Everyone else will be viewing the cards online. The moderator will need to be able to hold the camera so everyone can see them.

The cards will also need to be arranged in such a manner as to enable the players to easily select the ones they want, so the moderator can turn them over. For example, a player may say "I select card C2 and E4".

The moderator will also need to keep track of the number of pairs or matches each player has won.

## SUGGESTED CARD LAYOUT

