silver merit

Frontier Skinner

MERIT REQUIREMENTS CHECKLIST

INTRODUCTION

The Frontier Skinner merit is a part of the Arrowhead merit series developed by the Frontiersmen Camping Fellowship (FCF). Although Arrowhead merits are intended to provide FCF members with specialized training on advanced frontier skills, any Royal Rangers boy may earn an Arrowhead merit and any Royal Rangers leader may teach an Arrowhead merit regardless of FCF membership status. As with any merit, the boy's group leader approves the completion of all Arrowhead merits.

Boys seeking to earn this skill merit or adult leaders seeking to earn the related Arrowhead award must accumulate a minimum of 15 points from any combination of the following requirements. For information on Arrowhead merits and Arrowhead awards, refer to the *Frontiersmen Camping Fellowship Handbook* (2014 edition).

MERIT REQUIREMENTS

Note: Black powder firearms may be any style percussion or flintlock black powder rifle, smoothbore, shotgun/fowling piece as is applicable for the activity in these requirements. A modern inline black powder firearm is NOT to be used.

- 1. Obtain a local trapping permit and trap a small animal using a steel trap. (2 points)
- 2. Tan three different animal hides using three different tanning methods (for example chemicals, brain, smoke, etc.). (2 points)
- 3. Describe the dry-scrape and wet-scrape methods of tanning. Describe the process of removing hair from an animal hide. (1 point)
- 4. List and describe three different types of spring traps. Describe the process of baiting a trap. (1 point)

Leader's Initials
Date
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(Print your name on the line.)

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5.	Make a useful American frontier item from a tanned animal hide (for example pants, hat, bag, etc). (2 points)	Leader's Initials Date
6.	Field dress a caught, killed, or trapped game animal. (2 points)	Leader's Initials Date
7.	Identify and describe at least three tools needed for tanning an animal hide. (1 point)	Leader's Initials Date
8.	List and describe at least five uses for animal parts other than the hide (e.g., teeth, bones, fur, musk, claws, quills). Make a useful American frontier-style item or tool from an animal part other than the hide. (1 point)	
9.	Identify ten different animal tracks. (1 point)	Leader's Initials Date
10.	Demonstrate hide tanning at a Royal Rangers or FCF chapter event. (2 points)	Leader's Initials
11.	Complete a state-sponsored hunt with another Royal Ranger or FCF chapter member. Field dress any killed game and preserve all useful parts of the animal. (3 points)	Leader's Initials Date
12.	Prepare and conduct a devotion at a Royal Rangers or FCF chapter event describing the benefits of God's creation. (2 points)	Leader's Initials Date
		Leader's Initials Date
		Date Completed