W-1



Knife and Hawk Merit

## Knife and Hawk Merit

1. List and	l demo	nstrat	e ten	rule	s of s	afety	for t	hrow	ing a	knife	e and hawk.	Novel 16
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K												Initials ————————————————————————————————————
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2. Make a sheath for a hawk.											Initials	
2. Mane a	Silvain	101 4	114 **	ιχ.								Date Leader's
3. Demon	3. Demonstrate the proper method of sharpening a hawk.											
s. Demon	orace a	ic pro	peri	iio tiiv	04 01	Silai	Perm	.g u 1.	u w ix.			Date
4. Demon	strate tl	ne pro	ner i	netho	od of	throv	wing	a kni	fe.			Leader's Initials
Demon	. Demonstrate the proper method of throwing a knife.											
5. Demonstrate the proper method of throwing a hawk.											Leader's Initials	
												Date
6. Particip times of			t one	thro	wing	com	petit	ion a	nd "s	tick"	the knife three	
Roun	d 1	2	3	4	5	6	7	8	9	10	]	
1											]	
2											-	Leader's Initials
Mark a	X for	every	"sti	ck."		•	•			<u>'</u>	4	Date

7. Participate in at least one throwing competition and "stick" the hawk three times out of ten.

Round	1	2	3	4	5	6	7	8	9	10
1										
2										

Mark an X for every "stick."

