## Your name

silver merit •

(Print your name on the line.)

# Frontier Hawkman

### INTRODUCTION

The Frontier Hawkman merit is a part of the Arrowhead merit series developed by the Frontiersmen Camping Fellowship (FCF). Although Arrowhead merits are intended to provide FCF members with specialized training on advanced frontier skills, any Royal Rangers boy may earn an Arrowhead merit and any Royal Rangers leader may teach an Arrowhead merit regardless of FCF membership status. As with any merit, the boy's group leader approves the completion of all Arrowhead merits.

Boys seeking to earn this skill merit or adult leaders seeking to earn the related Arrowhead award must accumulate a minimum of 15 points from any combination of the following requirements. For information on Arrowhead merits and Arrowhead awards, refer to the *Frontiersmen Camping Fellowship Handbook* (2014 edition).

### **MERIT REQUIREMENTS**

- 1. Using an eighteen-inch diameter hawk target, throw the hawk at singlerevolution distance and stick the hawk ten times in a row. (1 point)
- 2. Using blacksmithing skills, hammer forge a functional hawk head. (3 points)
- 3. Develop and conduct a hawk-throwing trail walk including at least three different throwing stations at a Royal Rangers or FCF event. (3 points)
- 4. Properly sharpen a hawk using methods that would have been available prior to 1840. Demonstrate hawk-sharpening skills at a Royal Rangers or FCF chapter event. (1 point)
- 5. Construct a standard for holding an eighteen-inch diameter hawk round target and conduct a hawk-throwing event in a local outpost as an FCF promotional event. (2 points)

Leader's Initials Date	
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IV	IERIT REQUIREMENTS CHECKLIST	
6.	Using an eight-inch diameter hawk target, throw the hawk at single-revolution distance and stick the hawk ten times in a row. (2 points)	Leader's Initials Date
7.	Construct a sheath for a throwing hawk using materials and methods that would have been available prior to1840. (1 point)	Leader's Initials Date
8.	Mark an eighteen-inch round target into four equal quadrants. On four consecu- tive throws, stick the hawk in each of the four quadrants. (2 points)	Leader's Initials Date
9.	Using an eighteen-inch diameter hawk target, throw the hawk at double- revolution distance and stick the hawk seven out of ten attempts. (1 point)	Leader's Initials Date
10.	List three Scripture references describing sharp tools. (1 point)	Leader's Initials Date
11.	Spend a minimum of one hour with another Royal Ranger developing your hawk-throwing abilities. (1 point)	Leader's Initials Date
12.	Work with another Royal Ranger to develop a three-station hawk throwing competition. Present the three-station hawk throwing competition at a district or sectional event as an FCF promotional event. (2 points)	Leader's Initials Date

Date Completed\_\_\_\_